**Game Making Contest – Submission Form**

In order to ensure fair grading of all the games submitted in the contest, please answer the following questions. This form will be posted and everybody involved in the Game Making contest will be able to see your game and your answers.

|  |  |
| --- | --- |
| **UNIQUE** |  |
| 1. Did you follow an **online tutorial**? Answer **yes** to this question if you **followed closely an online tutorial**, to quantify this, if your game is **similar** or **slightly different** (just 10-20% different) from the final product of the tutorial. Answer **no** to this question if you used online tutorials **to learn how to make certain features**, but you **didn’t follow closely the tutorials**. Answer the following question only if you answered yes to this question. | Yes / No |
| 1. Did you use in your game a big part of the **resources provided with the tutorial** (sprites, music, etc.)? | Yes / No |
|  |  |
| **ORIGINALITY** |  |
| 1. Did you make all your **visual resources** from scratch (sprites, backgrounds, images, etc.)? | Yes / No |
| 1. What **percentage of the visual resources** used in your game are **created by you**? If you created most of your resources, and you downloaded just a couple try to quantify this, and enter 70% or 80%, whatever makes sense. | …% |
| 1. Answer this question if you answered no to question 3.  Copy/paste bellow **the three most important Internet sources** for your visual resources (sprites, backgrounds, images, etc.):    * Website1    * Website2    * Website3 |  |
|  |  |
| 1. Did you use **sounds/multimedia resources** in your game? Answer the following questions only if you answer yes to this question. | Yes / No |
| 1. Did you make the **sounds/multimedia resources** used in your game using any multimedia editing tool and using just the resources preloaded in the multimedia tool? | Yes / No |
| 1. What percentage of the **sound resources** used in your game are created by you? Again, try to quantify this. Copy/paste bellow the three most important Internet sources for your sound resources:  * Website1 * Website2 * Website3 | …% |